**SHOW** **DATABASES**;

**DROP** **DATABASE** csbase;

**CREATE** **DATABASE** csbase;

*/\* Entrando na sessão "Unnamed" \*/*

**USE** `csbase`;

**CREATE** **TABLE** Paises(id\_pais **INT** **PRIMARY** **KEY** **AUTO\_INCREMENT**, nome\_pais **VARCHAR**(30));

**CREATE** **TABLE** Players(id\_player **INT** **PRIMARY** **KEY** **AUTO\_INCREMENT**, nome\_player **VARCHAR**(30), kd **VARCHAR**(30), idade **VARCHAR**(3), id\_pais **INT**, **FOREIGN** **KEY**(id\_pais) **REFERENCES** Paises(id\_pais));

**CREATE** **TABLE** Times(id\_time **INT** **NOT** **NULL** **AUTO\_INCREMENT** **PRIMARY** **KEY**, nome\_time **VARCHAR**(15), id\_pais **INT**, **FOREIGN** **KEY**(id\_pais) **REFERENCES** Paises(id\_pais), id\_player1 **INT**, **FOREIGN** **KEY**(id\_player1) **REFERENCES** Players(id\_player), id\_player2 **INT**, **FOREIGN** **KEY**(id\_player2) **REFERENCES** Players(id\_player), id\_player3 **INT**, **FOREIGN** **KEY**(id\_player3) **REFERENCES** Players(id\_player), id\_player4 **INT**, **FOREIGN** **KEY**(id\_player4) **REFERENCES** Players(id\_player), id\_player5 **INT**, **FOREIGN** **KEY**(id\_player5) **REFERENCES** Players(id\_player));

**CREATE** **TABLE** Campeonatos(id\_campeonato **INT** **NOT** **NULL** **AUTO\_INCREMENT** **PRIMARY** **KEY**, nome\_campeonato **VARCHAR** (15),id\_time1 **INT**, **FOREIGN** **KEY**(id\_time1) **REFERENCES** Times(id\_time), id\_time2 **INT**, **FOREIGN** **KEY**(id\_time2) **REFERENCES** Times(id\_time), id\_time3 **INT**, **FOREIGN** **KEY**(id\_time3) **REFERENCES** Times(id\_time) , id\_time4 **INT**, **FOREIGN** **KEY**(id\_time4) **REFERENCES** Times(id\_time) , id\_time5 **INT**, **FOREIGN** **KEY**(id\_time5) **REFERENCES** Times(id\_time) , id\_time6 **INT**, **FOREIGN** **KEY**(id\_time6) **REFERENCES** Times(id\_time),duracao **TIME**, premiacao **VARCHAR** (15), formato **VARCHAR** (15),id\_pais **INT**, **FOREIGN** **KEY**(id\_pais) **REFERENCES** Paises(id\_pais));

**CREATE** **TABLE** Ranks(id\_rank **INT** **NOT** **NULL** **AUTO\_INCREMENT** **PRIMARY** **KEY**, nivel **VARCHAR**(15), id\_time **INT**, **FOREIGN** **KEY**(id\_time) **REFERENCES** Times(id\_time));

**CREATE** **TABLE** Mapas(id\_mapa **INT** **NOT** **NULL** **PRIMARY** **KEY** **AUTO\_INCREMENT**, nome\_mapa **VARCHAR**(10));

**CREATE** **TABLE** Rodadas(id\_rodada **INT** **NOT** **NULL** **PRIMARY** **KEY** **AUTO\_INCREMENT**, id\_campeonato **INT**, **FOREIGN** **KEY**(id\_campeonato) **REFERENCES** Campeonatos(id\_campeonato), id\_rank1 **INT**, **FOREIGN** **KEY**(id\_rank1) **REFERENCES** Ranks(id\_rank), id\_time1 **INT**, **FOREIGN** **KEY**(id\_time1) **REFERENCES** Times(id\_time), id\_time2 **INT**, **FOREIGN** **KEY**(id\_time2) **REFERENCES** Times(id\_time), id\_rank2 **INT**, **FOREIGN** **KEY**(id\_rank2) **REFERENCES** Ranks(id\_rank), id\_mapa **INT**, **FOREIGN** **KEY**(id\_mapa) **REFERENCES** Mapas(id\_mapa), **DATA** **DATE**);

**CREATE** **TABLE** Geral(id\_geral **INT** **NOT** **NULL** **PRIMARY** **KEY** **AUTO\_INCREMENT**, id\_campeonato **INT**, **FOREIGN** **KEY**(id\_campeonato) **REFERENCES** Campeonatos(id\_campeonato), id\_time **INT**, **FOREIGN** **KEY**(id\_time) **REFERENCES** Times(id\_time), vitoria **VARCHAR**(30), derrota **VARCHAR**(30));

**CREATE** **TABLE** Mvps(id\_mvp **INT** **NOT** **NULL** **PRIMARY** **KEY** **AUTO\_INCREMENT**, id\_player **INT**, **FOREIGN** **KEY**(id\_player) **REFERENCES** Players(id\_player), id\_pais **INT**, **FOREIGN** **KEY**(id\_pais) **REFERENCES** Paises(id\_pais), id\_time **INT**, **FOREIGN** **KEY**(id\_time) **REFERENCES** Times(id\_time), id\_campeonato **INT**, **FOREIGN** **KEY**(id\_campeonato) **REFERENCES** Campeonatos(id\_campeonato));

*/\*SELECT NAS TABELAS\*/*

**SHOW** **TABLES**;

**SELECT** \***FROM** paises;

**SELECT** \***FROM** Players;

**SELECT** \***FROM** times;

**SELECT** \***FROM** Campeonatos;

**SELECT** \***FROM** ranks;

**SELECT** \***FROM** Mapas;

**SELECT** \***FROM** Rodadas;

**SELECT** \***FROM** Mvps;

**SELECT** \***FROM** geral;

*/\*Paises\*/*

**INSERT** **INTO** Paises(nome\_pais) **VALUES** ('Brasil');

**INSERT** **INTO** Paises(nome\_pais) **VALUES** ('EUA');

**INSERT** **INTO** Paises(nome\_pais) **VALUES** ('Ucrania');

**INSERT** **INTO** Paises(nome\_pais) **VALUES** ('Dinamarca');

**INSERT** **INTO** Paises(nome\_pais) **VALUES** ('Franca');

*/\*TABELA PLAYERS\*/* */\*time IMPERIAL\*/*

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('FalleN', '0.6', '31',1);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('VINI', '0.6', '23',1);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('boltz', '0.6', '25',1);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('fnx', '0.5', '32',1);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('fer', '0.7', '30',1);

*/\*TABELA PLAYERS\*/* */\*time FURIA\*/*

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('KSCERATO', '0.7', '22',1);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('drop', '0.6', '18',1);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('yuurih', '0.7', '22',1);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('arT', '0.6', '26',1);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('saffee', '0.6', '27',1);

*/\*TABELA PLAYERS\*/* */\*time FAZE\*/*

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('karrigan', '0.5', '32',2);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('rain', '0.7', '27',2);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('Twistzz', '0.6', '22',2);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('ropz', '0.7', '22',2);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('broky', '0.7', '21',2);

*/\*TABELA PLAYERS\*/* */\*time NAVI\*/*

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('s1mple', '0.8', '24', 3);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('electroNic', '0.7', '23', 3);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('perfecto', '0.6', '22', 3);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('b1t', '0.7', '19', 3);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('coldzerda', '2.0', '28', 3);

*/\*TABELA PLAYERS\*/* */\*time ASTRALIS\*/*

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('Xyp9x', '0,5', '26', 4);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('gla1ve', '0,5', '27', 4);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('k0nfig', '0,7', '25', 4);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('Farlig', '0,6', '23', 4);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('blameF', '0,8', '25', 4);

*/\*TABELA PLAYERS\*/* */\*time G2\*/*

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('jACKZ', '0,5', '29', 5);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('Niko', '0,7', '25', 5);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('huNter', '0,6', '0,7', 5);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('Alekib', '0,5', '25', 5);

**INSERT** **INTO** Players(nome\_player, kd, idade, id\_pais) **VALUES** ('mONESY', '0,7', '17', 5);

*/\*TABELA TIMES\*/*

**INSERT** **INTO** Times(nome\_time, id\_pais, id\_player1, id\_player2, id\_player3, id\_player4, id\_player5) **VALUES** ('IMPERIAL', 1, 1, 2, 3, 4, 5);

**INSERT** **INTO** Times(nome\_time, id\_pais, id\_player1, id\_player2, id\_player3, id\_player4, id\_player5) **VALUES** ('FURIA', 1, 6, 7, 8, 9, 10);

**INSERT** **INTO** Times(nome\_time, id\_pais, id\_player1, id\_player2, id\_player3, id\_player4, id\_player5) **VALUES** ('FAZE', 2, 11, 12, 13, 14, 15);

**INSERT** **INTO** Times(nome\_time, id\_pais, id\_player1, id\_player2, id\_player3, id\_player4, id\_player5) **VALUES** ('NAVI', 3, 16, 17, 18, 19, 20);

**INSERT** **INTO** Times(nome\_time, id\_pais, id\_player1, id\_player2, id\_player3, id\_player4, id\_player5) **VALUES** ('ASTRALIS', 4, 21, 22, 23, 24, 25);

**INSERT** **INTO** Times(nome\_time, id\_pais, id\_player1, id\_player2, id\_player3, id\_player4, id\_player5) **VALUES** ('G2', 5, 26, 27, 28, 29, 30);

*/\*TABELA CAMPEONATOS\*/*

**INSERT** **INTO** Campeonatos(nome\_campeonato, id\_time1, id\_time2, id\_time4, id\_time6, duracao, premiacao, formato, id\_pais) **VALUES** ('Maijor', 1, 2, 4, 6, 050000, '1.00000', 'eliminatorio',2);

**INSERT** **INTO** Campeonatos(nome\_campeonato, id\_time3, id\_time5, duracao, premiacao, formato, id\_pais) **VALUES** ('ELS', 3, 5, 010000, '1.0000', 'partina\_unica',1);

*/\*TABELA RANK\*/*

**INSERT** **INTO** Ranks(nivel, id\_time) **VALUES** ('1', 2);

**INSERT** **INTO** Ranks(nivel, id\_time) **VALUES** ('2', 1);

**INSERT** **INTO** Ranks(nivel, id\_time) **VALUES** ('3', 3);

**INSERT** **INTO** Ranks(nivel, id\_time) **VALUES** ('4', 5);

**INSERT** **INTO** Ranks(nivel, id\_time) **VALUES** ('5', 4);

**INSERT** **INTO** Ranks(nivel, id\_time) **VALUES** ('6', 6);

*/\*TABELA MAPA\*/*

**INSERT** **INTO** Mapas(nome\_mapa) **VALUES** ('Train');

**INSERT** **INTO** Mapas(nome\_mapa) **VALUES** ('Mirage');

**INSERT** **INTO** Mapas(nome\_mapa) **VALUES** ('Overpass');

**INSERT** **INTO** Mapas(nome\_mapa) **VALUES** ('Nuke');

**INSERT** **INTO** Mapas(nome\_mapa) **VALUES** ('Vertigo');

*/\*TABELA RODADAS\*//\*MAIJOR\*/*

**INSERT** **INTO** Rodadas(id\_campeonato, id\_rank1, id\_time1, id\_time2, id\_rank2, id\_mapa, **DATA**) **VALUES** ( 1, 1, 2, 6, 6, 4, 20220610);

**INSERT** **INTO** Rodadas(id\_campeonato, id\_rank1, id\_time1, id\_time2, id\_rank2, id\_mapa, **DATA**) **VALUES** ( 1, 2, 1, 4, 5, 3, 20220610);

**INSERT** **INTO** Rodadas(id\_campeonato, id\_rank1, id\_time1, id\_time2, id\_rank2, id\_mapa, **DATA**) **VALUES** ( 1, 1, 2, 1, 2, 5, 20220610);

**INSERT** **INTO** Rodadas(id\_campeonato, id\_rank1, id\_time1, id\_time2, id\_rank2, id\_mapa, **DATA**) **VALUES** ( 1, 5, 4, 6, 6, 1, 20220610);

*/\*TABELA RODADAS\*//\*ELS\*/*

**INSERT** **INTO** Rodadas(id\_campeonato, id\_rank1, id\_time1, id\_time2, id\_rank2, id\_mapa, **DATA**) **VALUES** ( 2, 3, 3, 5, 4, 2, 20220611);

*/\*TABELA GERAL\*/*

**INSERT** **INTO** Geral(id\_campeonato, id\_time, vitoria, derrota) **VALUES** (1, 6, '2', '0');

**INSERT** **INTO** Geral(id\_campeonato, id\_time, vitoria, derrota) **VALUES** (1, 4, '1', '1');

**INSERT** **INTO** Geral(id\_campeonato, id\_time, vitoria, derrota) **VALUES** (1, 2, '0', '1');

**INSERT** **INTO** Geral(id\_campeonato, id\_time, vitoria, derrota) **VALUES** (1, 1, '0', '1');

**INSERT** **INTO** Geral(id\_campeonato, id\_time, vitoria, derrota) **VALUES** (2, 3, '1', '0');

**INSERT** **INTO** Geral(id\_campeonato, id\_time, vitoria, derrota) **VALUES** (2, 5, '0', '1');

*/\*TABELA MVPS\*/*

**INSERT** **INTO** Mvps(id\_player, id\_pais, id\_time, id\_campeonato) **VALUES** (16, 3, ,1);

**INSERT** **INTO** Mvps(id\_player, id\_pais, id\_time, id\_campeonato) **VALUES** (25, 3, 5 ,2);

*/\*SELECT CAMPEAO MAIJOR\*/*

**SELECT** Campeonatos.nome\_campeonato, Times.nome\_time, paises.nome\_pais, geral.vitoria, players.nome\_player

**FROM** Campeonatos, times, paises, geral, players

**WHERE** campeonatos.id\_campeonato = 1 **AND** campeonatos.id\_time6 = times.id\_time **AND** paises.id\_pais = times.id\_pais **AND** times.id\_time = geral.id\_time **AND** players.id\_player = 16;

*/\*SELECT CAMPEAO ELS\*/*

**SELECT** Campeonatos.nome\_campeonato, Times.nome\_time, paises.nome\_pais, geral.vitoria, players.nome\_player

**FROM** Campeonatos, times, paises, geral, players

**WHERE** campeonatos.id\_campeonato = 2 **AND** campeonatos.id\_time3 = times.id\_time **AND** paises.id\_pais = times.id\_pais **AND** times.id\_time = geral.id\_time **AND** players.id\_player = 25;